

# Functional Programming with Haskell, Part 2

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# Announcements

- ▶ Student hours this week
  - ▶ Tue 9/20 5-6pm, Ken, remote only
  - ▶ Wed 9/21 11am-noon, Bingyang, hybrid
  - ▶ Thu 9/22 4-5pm, Ken, remote only
  - ▶ Fri 9/23 2:15-3:15pm, Bingyang, hybrid
- ▶ For Wednesday:
  - ▶ Review van Eijck and Unger Chapter 4.4, 5.2, and 5.3
  - ▶ Read van Eijck and Unger Chapter 4.5, 4.6, and 5.5
- ▶ For 9/28:
  - ▶ HW1 due

# Today's Plan

- ▶ Functional Programming with Haskell

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  - ▶ Write the function first, followed by its arguments
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  - ▶ Write the function between its arguments
  - ▶ `1 + 1` instead of `+ 1 1`
- ▶ Parentheses change an infix operator into a prefix operator
  - ▶ `1 + 1` or `(+) 1 1`
- ▶ Backticks change a prefix operator into an infix operator
  - ▶ `elem 1 [1,2]` or `1 `elem` [1,2]`

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  - ▶ These two descriptions are equivalent

# String Functions in Haskell

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The types:

```
Prelude> :t (\ x -> x ++ " emeritus")  
\x -> x ++ " emeritus" :: [Char] -> [Char]  
Prelude> :t "professor"  
"professor" :: String  
Prelude> :t (\ x -> x ++ " emeritus") "professor"  
(\x -> x ++ " emeritus") "professor" :: [Char]
```

# Concatenation

The type of the concatenation function:

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Prelude> :t (++)
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(++) :: [a] -> [a] -> [a]
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The type (with type variable(s)) indicates that (++) not only concatenates strings. It works for lists in general

- ▶ This is called **type polymorphism**



## More String Functions in Haskell

```
Prelude> (\ x -> "nice " ++ x) "guy"  
"nice guy"  
Prelude> (\ f -> \ x -> "very " ++ (f x))  
          (\ x -> "nice " ++ x) "guy"  
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- Examples of characters are `'a'`, `'b'` (note the single quotes).
- Examples of strings are `"Montague"` and `"Chomsky"` (note the double quotes).
- In fact, `"Chomsky"` can be seen as an abbreviation of the following character list:  
`['C', 'h', 'o', 'm', 's', 'k', 'y']`.

# Booleans

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- ▶ Logical operators in Haskell
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  - ▶ Negation is `not`
- ▶ Types
  - ▶ `(&&) :: Bool -> Bool -> Bool`
  - ▶ `(||) :: Bool -> Bool -> Bool`
  - ▶ `not :: Bool -> Bool`

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- The head and tail are glued together by means of the operation `:`, of type `a -> [a] -> [a]`.
- The operation combines an object of type `a` with a list of objects of the same type to a new list of objects, again of the same type.

# List Patterns

- It is common Haskell practice to refer to non-empty lists as  $x:xs$ ,  $y:ys$ , and so on, as a useful reminder of the facts that  $x$  is an element of a list of  $x$ 's and that  $xs$  is a list.

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- The list pattern `[]` matches only the empty list,
- the list pattern `[x]` matches any singleton list,
- the list pattern `(x:xs)` matches any non-empty list.



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- ▶ **Exercise 3.6** Why is the definition of 'GNU' as 'GNU's Not Unix' not a recursive definition?

## Sentences can go on ...

Sentences can go on and on and on and on and on and on and on

```
gen :: Int -> String
gen 0 = "Sentences can go on"
gen n = gen (n-1) ++ " and on"
```

```
genS :: Int -> String
genS n = gen n ++ "."
```

# Recursion

- ▶ But a base case is not always enough...

```
story :: Int -> String
story 0 =
  "Let's cook and eat that final missionary, and off to bed."
story k =
  "The night was pitch dark, mysterious and deep.\n"
  ++ "Ten cannibals were seated around a boiling cauldron.\n"
  ++ "Their leader got up and addressed them like this:\n'"
  ++ story (k-1) ++ "'"
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- ▶ **Exercise 3.5** What happens if you ask for `putStrLn (story (-1))`? Why?

# List Reversal

CHOMSKY

EUGATNOM

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reversal :: [a] -> [a]
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reversal (x:t) = reversal t ++ [x]
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Reversal works for any list, not just for strings.