

Functors

September 20, 2024

Functions

- Consider the successor function:

Functions

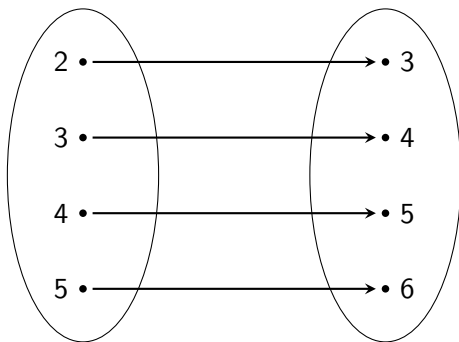
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 - $\text{succ } 0 = 1$

Functions

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 - `succ 0 = 1`
 - `succ 1 = 2`

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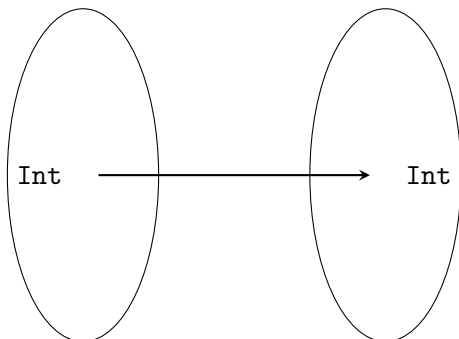


Functions

- More generally, consider types as our **objects** of interest.

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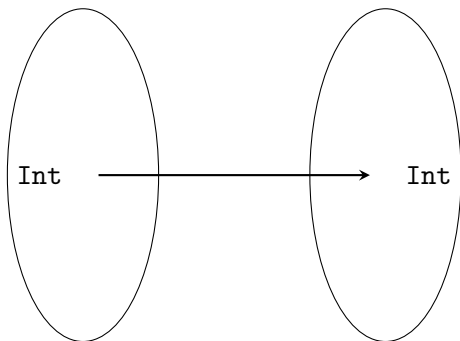
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- `succ :: Int -> Int`

Functions

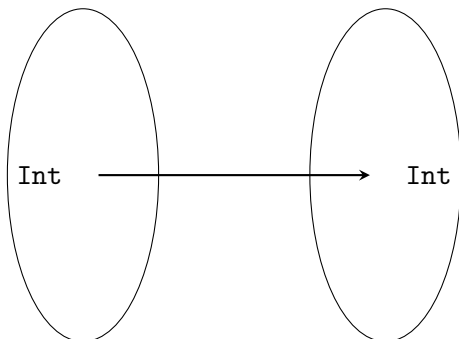
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- `succ :: Enum a => a -> a`

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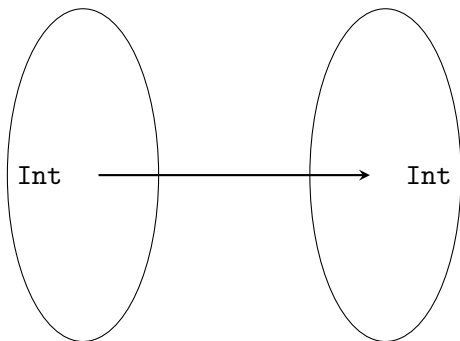
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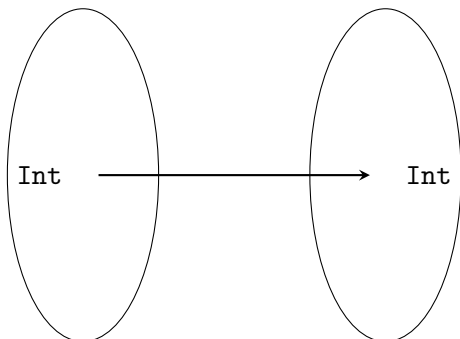
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- `succ :: Int -> Int`
- `succ` is a **morphism** from `Ints` to `Ints`.

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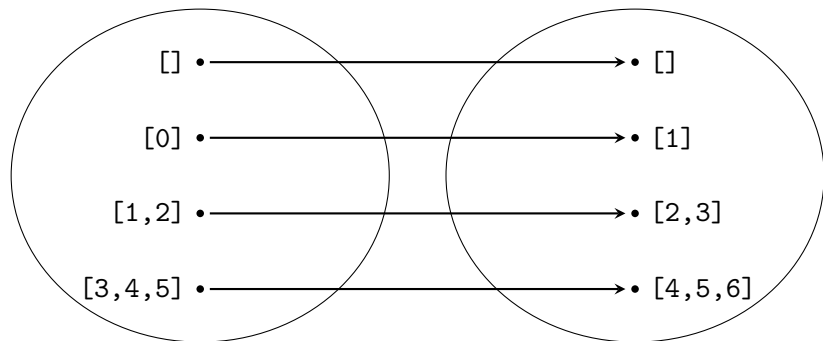
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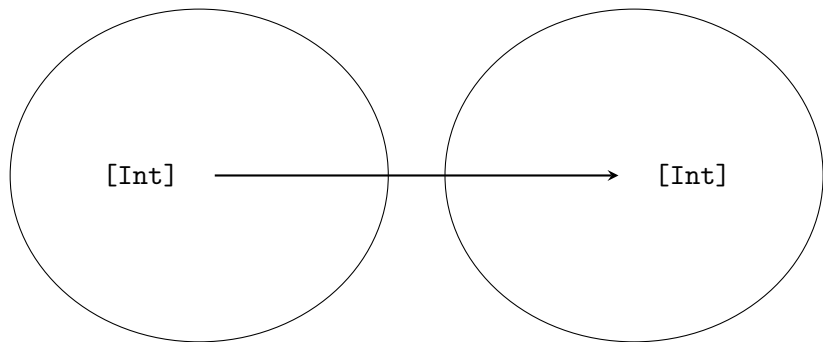


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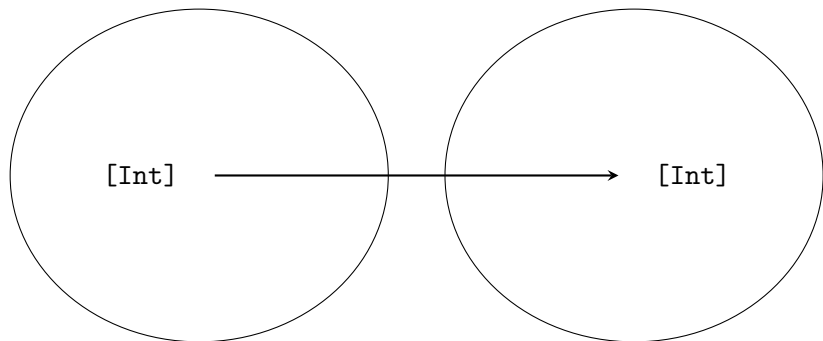
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- `map succ :: [Int] -> [Int]`

Functors

- Wikipedia: Let C and D be categories. A functor F from C to D is a mapping that
 - associates to each object X in C an object $F(X)$ in D ,
 - associates to each morphism $f: X \rightarrow Y$ in C a morphism $F(f): F(X) \rightarrow F(Y)$ in D such that the following two conditions hold:
 - $F(\text{id}_X) = \text{id}_{F(X)}$ for every object X in C ,
 - $F(g \circ f) = F(g) \circ F(f)$ for all morphisms $f: X \rightarrow Y$ and $g: Y \rightarrow Z$ in C .

That is, functors must preserve identity morphisms and composition of morphisms.

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That is, functors must preserve identity morphisms and composition of morphisms. (Haskell will not do this for you—you have to do it yourself)

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```
(map g . map f) [] = map g (map f [])  
                  = map g []  
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 - IO: input/output
 - Maybe: possible failure
 - []: nondeterminism